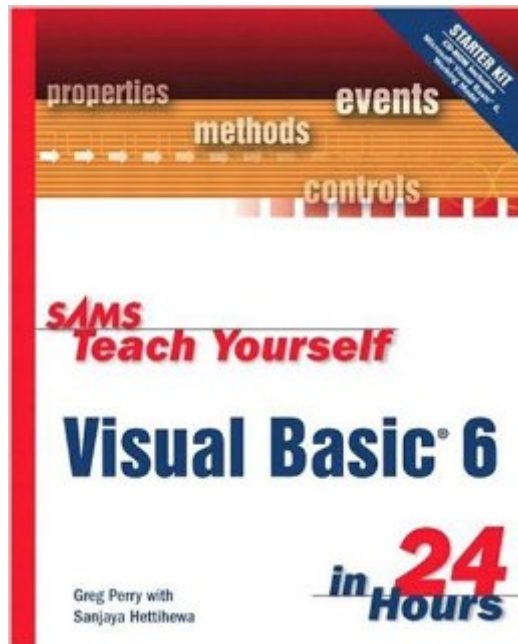


The book was found

Sams Teach Yourself Visual Basic 6 In 24 Hours



Synopsis

This is a fast-track guide to Visual Basic 6, providing a solid introduction to this programming language. The CD contains a working model of VB6, enabling readers to create full-scale VB applications. However, they will not be able to create executable files.

Book Information

Paperback: 480 pages

Publisher: Sams Publishing (May 3, 1999)

Language: English

ISBN-10: 0672315335

ISBN-13: 978-0672315336

Product Dimensions: 7.3 x 1 x 9 inches

Shipping Weight: 1.8 pounds (View shipping rates and policies)

Average Customer Review: 3.1 out of 5 stars [See all reviews](#) (50 customer reviews)

Best Sellers Rank: #1,459,347 in Books (See Top 100 in Books) #25 in [Books > Computers & Technology > Programming > Languages & Tools > Ada](#) #389 in [Books > Computers & Technology > Programming > Languages & Tools > Visual Basic](#) #1692 in [Books > Computers & Technology > Programming > Microsoft Programming](#)

Customer Reviews

I bought this book having done no programming in nearly 10 years (since a couple Pascal classes in college). I learned the BASIC language on an Apple IIe well before that. I chose this particular text because it came with a working model of VB6 which most of the other books I looked at did not do. Anyway, the material presented is very easy to understand. The lessons are easy to complete in an hour each. Once you've completed all 24 lessons, you'll have a good grasp on many facets of the VB6 language and environment. However...there are problems. First, the book gives examples and suggestions to the reader who is using Visual Studio Professional. That's all well and good but the book DOESN'T COME WITH THAT. The book should assume all you've got is the Working Model version that came with it and that's it. Second, some of the structure of the lessons make no sense. For example, in the middle of the lesson on message boxes and input boxes, there's a detour to cover remarks. Huh? Third, some of the lessons require knowledge of later chapters to complete their assignments. One of the assignments in Chapter 10 requires knowledge from Chapter 11 to be completed. Fourth, as others have mentioned, there are some typos and mistakes in the text. For example, in Chapter 17 on menus, the author has you step by step create a menu

system with items for New, Open, Close & Exit in the menu. However, the text completely skips over Close and does Exit twice, the first time referencing the Close option that was never done! Finally, this book does nothing to tie everything together. There's no overall application developed during the course of the book, there's nothing here on developing anything more than very, very short procedures and examples.

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